

# **Controlling the cost of reliability in peer-to-peer overlays**

Ratul Mahajan  
Miguel Castro  
Antony Rowstron

University of Washington  
Microsoft Research, Cambridge

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# Problem

- u The self-organizing ability of p2p networks has a cost
  - Probing to detect failures
  - More probing => faster failure discovery => greater reliability
- u Reliability also depends on the environment
  - Fixed probing rate: More node failures => less reliability
- u What is the cost of maintaining the overlay under realistic conditions, and how can we reduce it?

# Solution

1. Understand the relationship between probing rate, environmental conditions, and reliability
2. Control maintenance cost by
  - u Self-tuning: observe and adapt to the environment
    - u Enables probing rate that is “just right”
  - u Identify and deal with rare failures
    - u Enables configurations with lower maintenance cost

# Pastry: probing cost

- u Pastry is a scalable, self-organizing p2p network
  - Nodes are mapped to 128-bit id space
  - Keys are assigned to nodes, and messages routed using keys
  - overlays hops to route
- u Routing state
  - Routing table:  $O(\log_{16} N)$  entries
  - Leaf set:  $\frac{L}{2}$  closest node-ids on either side
- u Periodic probing cost: \_\_\_\_\_

ERROR: rangecheck  
OFFENDING COMMAND: .buildcmap

STACK:

-dictionary-  
/WinCharSetFFFF-V2TT621301FBt  
/CMap  
-dictionary-  
/WinCharSetFFFF-V2TT621301FBt